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Curtis Nguyen

Senior Product Designer

10+ years of experience

As a builder, I created my personal website entirely from scratch by combining hands-on design, product thinking, and AI-driven execution with Claude across every stage: design, research, AI coding, debugging, and deployment.

Curious about what I can craft? Explore my work live at curtisdesignr.me

Figma · Claude / Claude Code · Gemini · Photoshop · Illustrator

Awards & Recognition

CSS Design Awards (CSSDA) — 2026 Four recognitions for curtisdesignr.me:

UI Design, ***UX Design***, ***Innovation***, and ***Special Kudos***.

Skills

Emerging

AI-assisted workflows · Copilot patterns · RAG/LLM interfaces · Human-in-the-loop design

Product & UX Process

Systems thinking · Information architecture · Interaction design · Visual design · Discovery research · Usability testing · Mixed-method research

Complex Workflows

Enterprise & SaaS platforms · Cybersecurity products · Cross-functional collaboration with PM/Dev · Design systems

Education

2014 **Bach Viet College**
The Degree of Associate
Communication & Computer Network

2016 **Arena Multimedia**
Diploma in Multimedia

Languages

English & Vietnamese

Experiences

2015 - 2017
UI/UX Lead — **Mingle Ltd.**

Led a 13-person team (5 UX/UI + 8 graphic designers) while designing UX/UI end-to-end for the Mingle 2 and Just Say Hi Dating apps.

2018
UI/UX Designer — **Mpire Agency**

Shaped the visual style and produced advertising/ print assets for marketing campaigns, working closely with CDs and ADs.

2018 - 2021
Product Designer — **iLabs**

Partnered directly with client-side POs/PMs across projects, balancing internal/marketing asset production with consistent design quality.

2021 - 2022
UI/UX Lead — **Uptivistic**

Led a 4-person design team, turning Game Designer wireframes into hi-fi visual designs while working closely with developers to keep live builds on-spec.

2022 - 2024
Sr. Product Designer — **Firekamp**

Delivered hi-fi visual design across varied product types (time management, weight-loss supplement, call recording, and more), ensuring live products matched the design.

2024 - 2025
Product Designer — **SkyMavis**

Worked closely across Mavis Market, Mavis Store, and Dev Journey — from competitive research and user interviews to UAT before release.

2025 - 2026
Sr. Product Designer — **OPSWAT**

Led product design across My OPSWAT, Central Management, MetaDefender Drive, and Industrial Firewall, scaling the design system to keep UX consistent across the enterprise ecosystem.